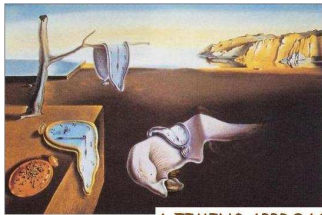


Sharing a Cake

Julio González-Díaz¹ Peter Borm² Henk Norde²

¹Department of Statistics and Operations Research
Faculty of Mathematics
Universidade de Santiago de Compostela

²CentER and Department of Econometrics and OR
Tilburg University



A TIMING APPROACH

Timing Games

Timing Games

- Chicken game

Timing Games

- Chicken game
- Patent race

Timing Games

“Noisy” timing games

- Chicken game
- Patent race

Timing Games

“Noisy” timing games

- Chicken game
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Two families of timing games

- 1 War of attrition games
- 2 Preemption games

Timing Games

“Noisy” timing games

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“Silent” timing games

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“Silent” timing games

- J. Reinganum, 1981
(Review of Economic Studies)

Two families of timing games

- 1 War of attrition games
- 2 Preemption games

Timing Games

“Noisy” timing games

- Chicken game
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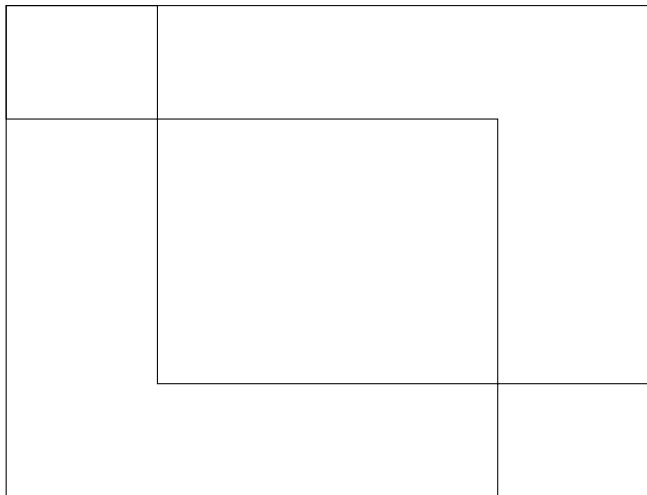
“Silent” timing games

- J. Reinganum, 1981
(Review of Economic Studies)
- H. Hamers, 1993
(Mathematical Methods of OR)

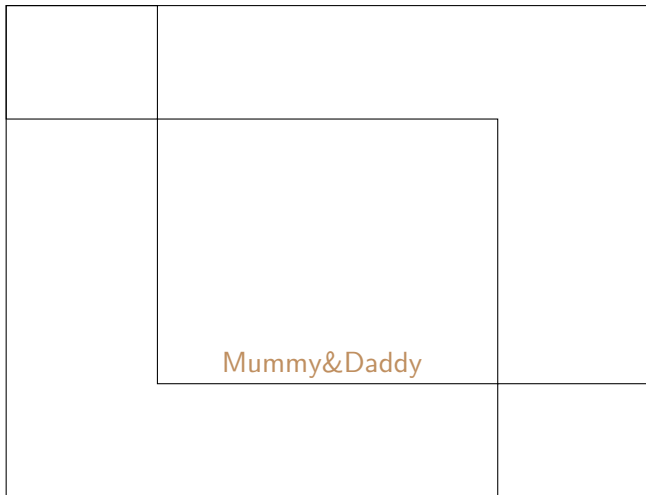
Two families of timing games

- 1 War of attrition games
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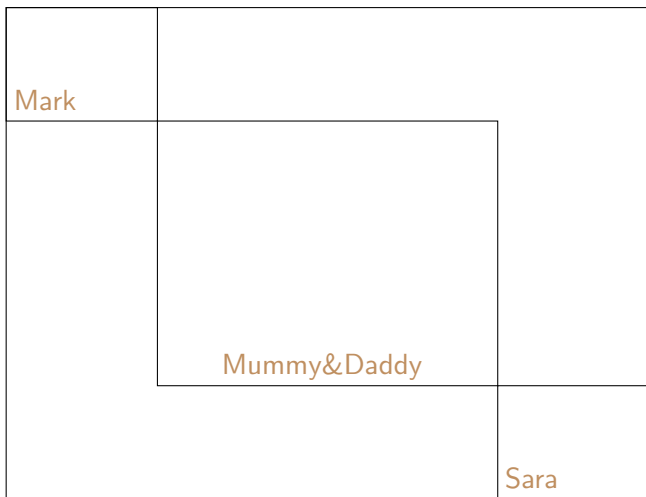
First Example: Sharing a Cake



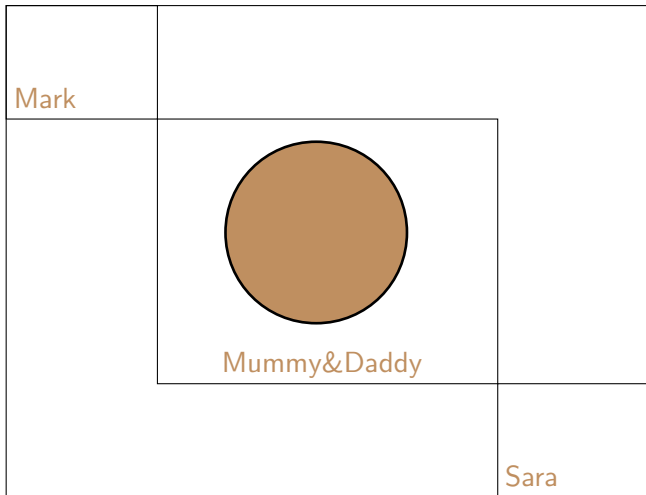
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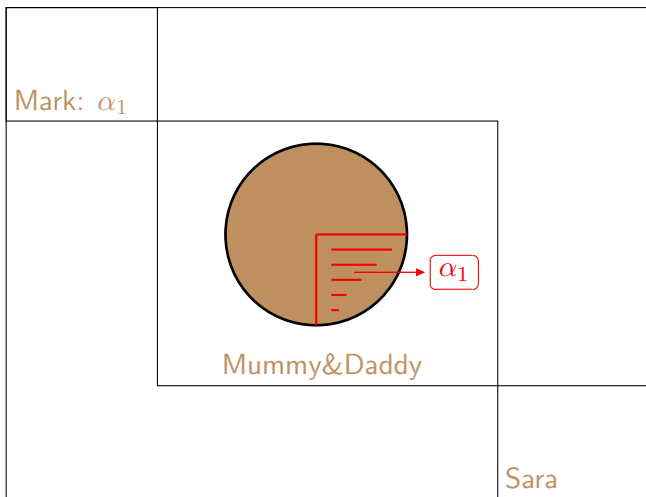
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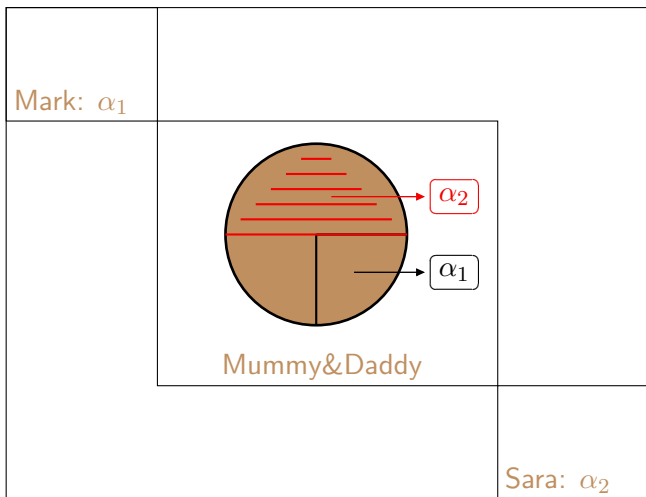
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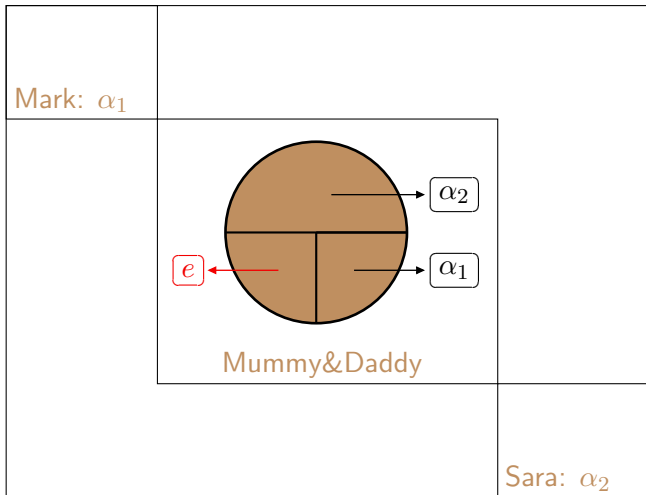
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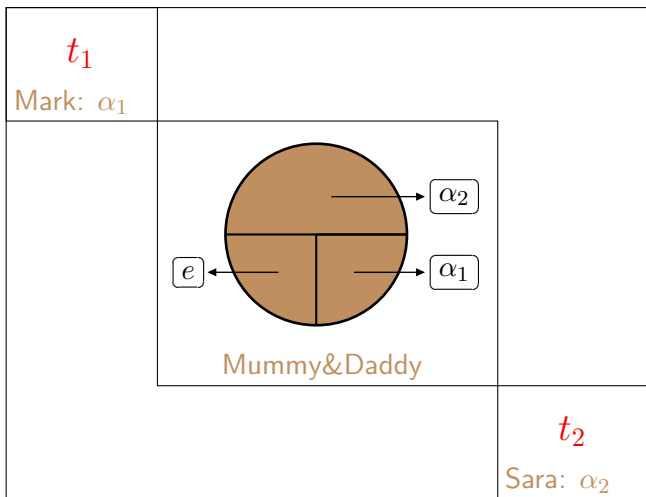
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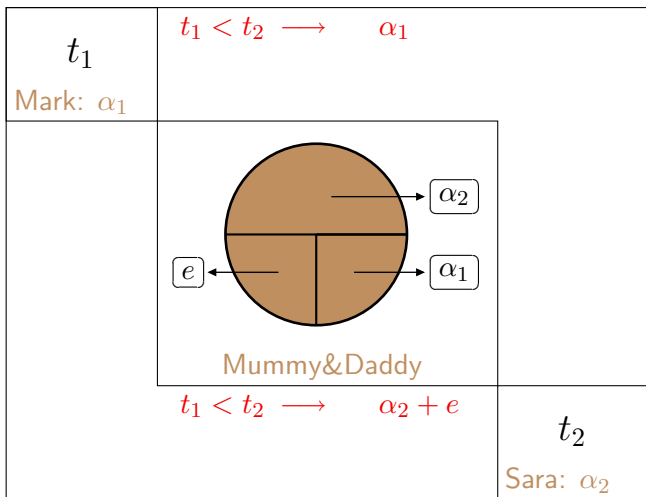
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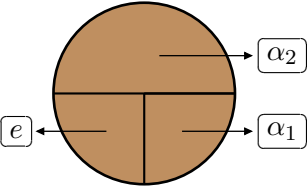
First Example: Sharing a Cake



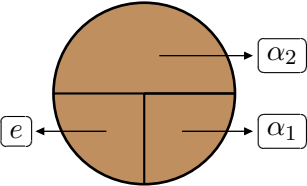
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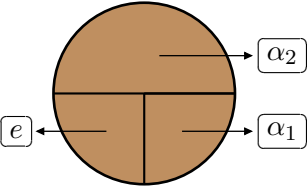
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t_1 Mark: α_1	$t_1 < t_2 \longrightarrow \alpha_1$ $t_1 > t_2 \longrightarrow \alpha_1 + e$	
	 <p>Mummy&Daddy</p>	
	$t_1 < t_2 \longrightarrow \alpha_2 + e$ $t_1 > t_2 \longrightarrow \alpha_2$	t_2 Sara: α_2

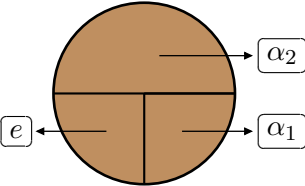
First Example: Sharing a Cake

t_1 Mark: α_1	$t_1 < t_2 \longrightarrow \alpha_1$ $t_1 > t_2 \longrightarrow \alpha_1 + e$ $t_1 = t_2 \longrightarrow \alpha_1 + \frac{e}{2}$	
	 <p style="text-align: center;">Mummy&Daddy</p>	
	$t_1 < t_2 \longrightarrow \alpha_2 + e$ $t_1 > t_2 \longrightarrow \alpha_2$ $t_1 = t_2 \longrightarrow \alpha_2 + \frac{e}{2}$	t_2 Sara: α_2

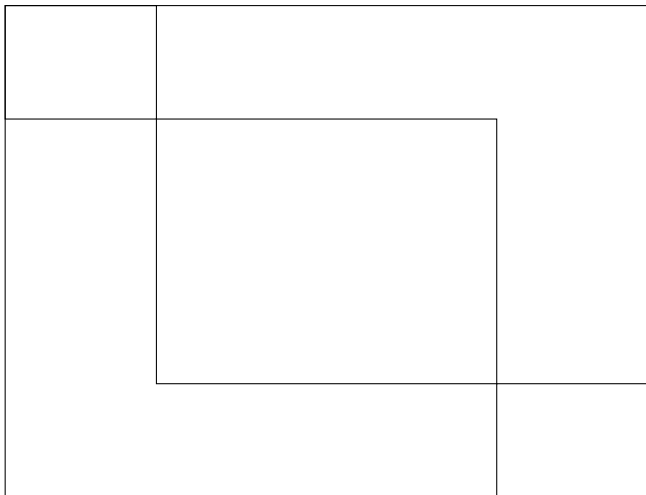
First Example: Sharing a Cake

t_1 Mark: α_1	$t_1 < t_2 \longrightarrow \delta^{t_1}(\alpha_1)$ $t_1 > t_2 \longrightarrow \delta^{t_1}(\alpha_1 + e)$ $t_1 = t_2 \longrightarrow \delta^{t_1}(\alpha_1 + \frac{e}{2})$	
	 <p style="text-align: center;">Mummy&Daddy</p>	
	$t_1 < t_2 \longrightarrow \delta^{t_2}(\alpha_2 + e)$ $t_1 > t_2 \longrightarrow \delta^{t_2}(\alpha_2)$ $t_1 = t_2 \longrightarrow \delta^{t_2}(\alpha_2 + \frac{e}{2})$	t_2 Sara: α_2

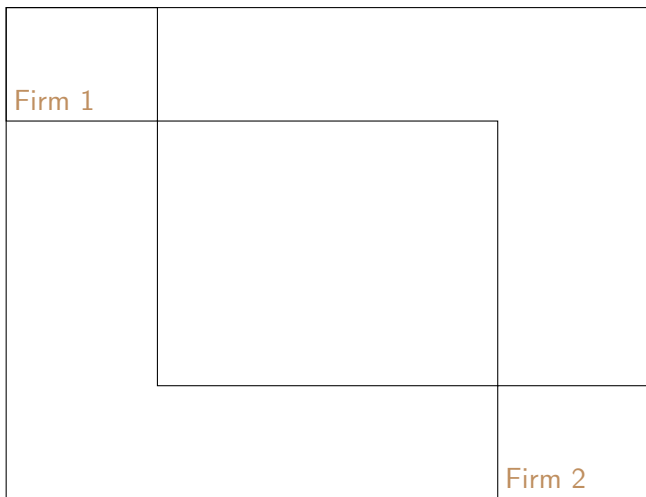
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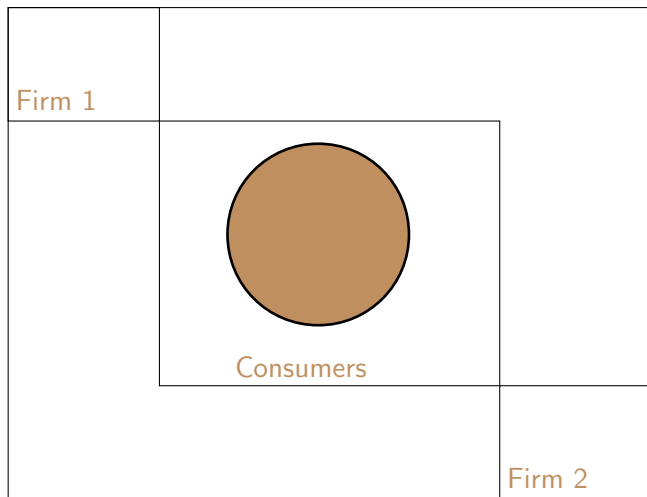
Second Example: Sharing a Market



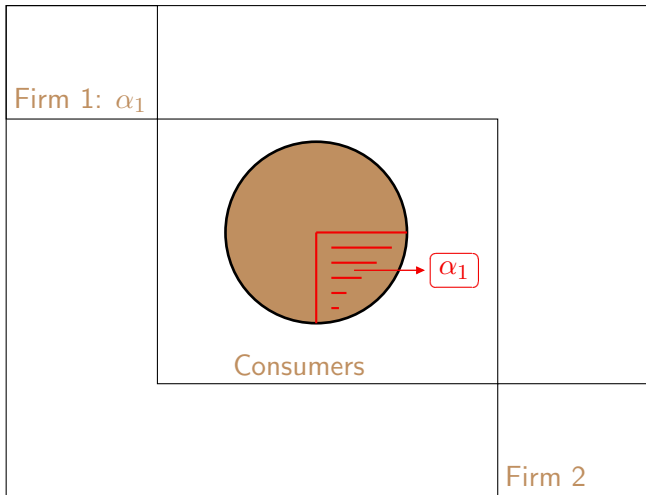
Second Example: Sharing a Market



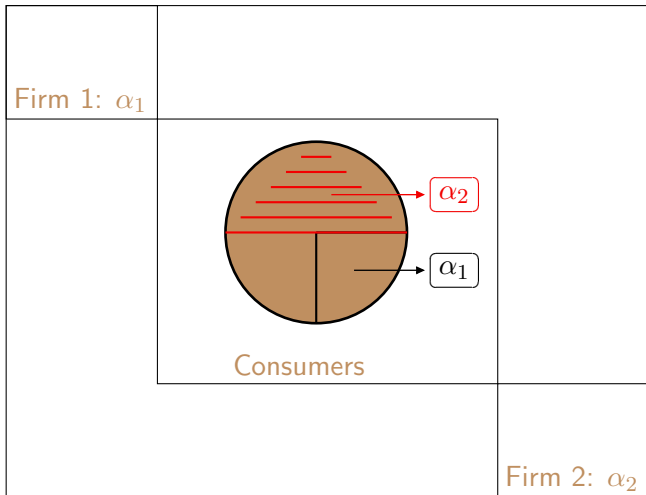
Second Example: Sharing a Market



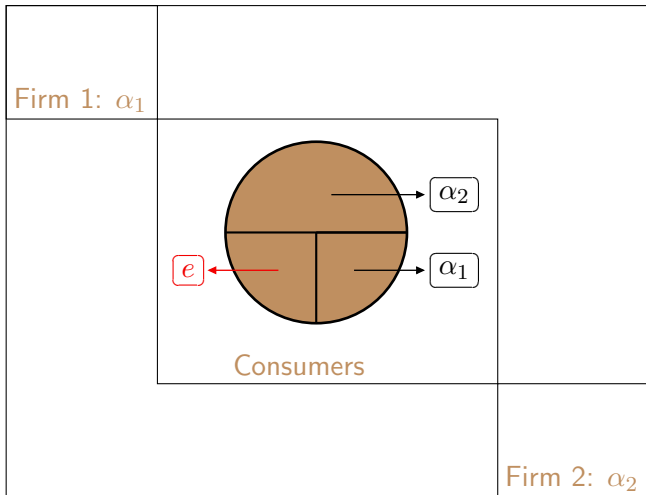
Second Example: Sharing a Market



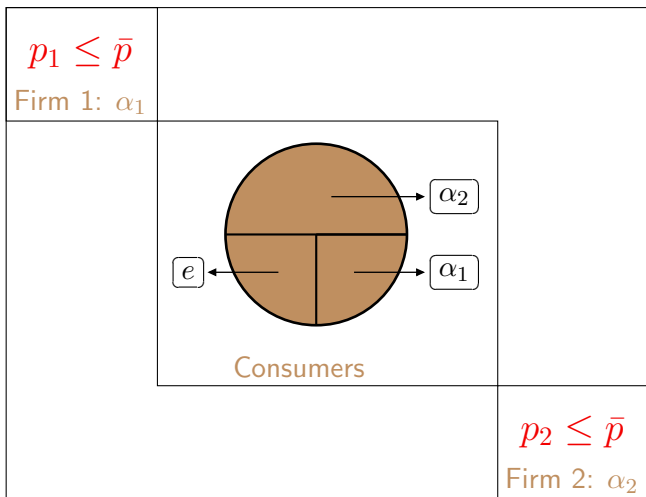
Second Example: Sharing a Market



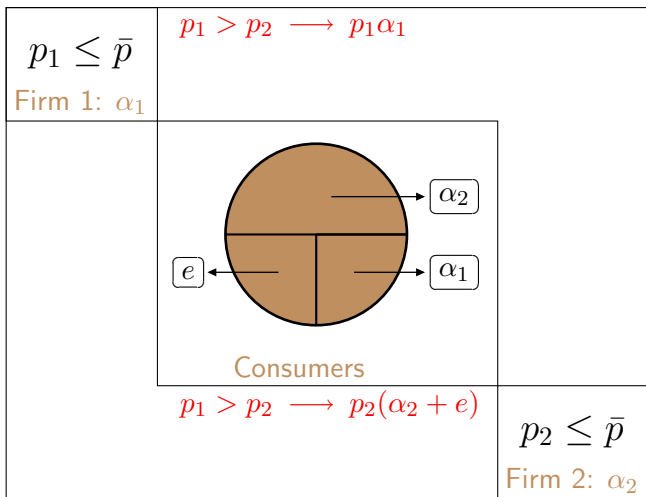
Second Example: Sharing a Market



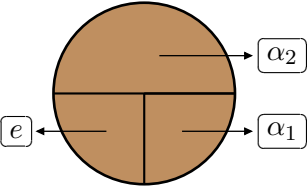
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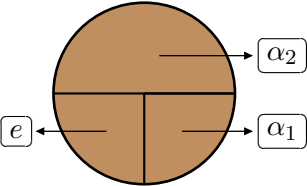
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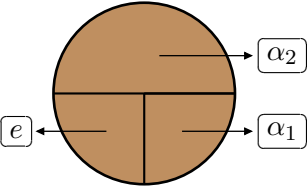
Second Example: Sharing a Market

$p_1 \leq \bar{p}$ Firm 1: α_1	$p_1 > p_2 \rightarrow p_1 \alpha_1$ $p_1 < p_2 \rightarrow p_1(\alpha_1 + e)$
	 <p style="text-align: center;">Consumers</p>
	$p_1 > p_2 \rightarrow p_2(\alpha_2 + e)$ $p_1 < p_2 \rightarrow p_2 \alpha_2$
	$p_2 \leq \bar{p}$ Firm 2: α_2

Second Example: Sharing a Market

$p_1 \leq \bar{p}$ Firm 1: α_1	$p_1 > p_2 \rightarrow p_1\alpha_1$ $p_1 < p_2 \rightarrow p_1(\alpha_1 + e)$ $p_1 = p_2 \rightarrow p_1(\alpha_1 + \frac{e}{2})$	
	 <p style="text-align: center;">Consumers</p>	
	$p_1 > p_2 \rightarrow p_2(\alpha_2 + e)$ $p_1 < p_2 \rightarrow p_2\alpha_2$ $p_1 = p_2 \rightarrow p_2(\alpha_2 + \frac{e}{2})$	$p_2 \leq \bar{p}$ Firm 2: α_2

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$p_1 \leq \bar{p}$ Firm 1: α_1	$p_1 > p_2 \longrightarrow p_1 \alpha_1$ $p_1 < p_2 \longrightarrow p_1 (\alpha_1 + e)$ $p_1 = p_2 \longrightarrow p_1 (\alpha_1 + \frac{e}{2})$	
	 <p style="text-align: center;">Consumers</p>	
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The Models

The Models

Timing Game (Sharing a Cake)

The Models

Timing Game (Sharing a Cake)

Primitives α, δ

The Models

Timing Game
(Sharing a Cake)Primitives α, δ The Game $\Gamma^{\text{pure}} = \langle N, \{A_1, A_2\}, \{\pi_1, \pi_2\} \rangle$

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Payoffs

$$\pi_i(a_1, a_2) = \left\{ \begin{array}{l} \end{array} \right.$$

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$$\pi_i(a_1, a_2) = \begin{cases} \delta^{a_i} \alpha_i & a_i < a_j \end{cases}$$

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Strategies $A_1 = A_2 = [0, \infty)$

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$$\pi_i(a_1, a_2) = \begin{cases} \delta^{a_i} \alpha_i & a_i < a_j \\ \delta^{a_i} (\alpha_i + \frac{e}{2}) & a_i = a_j \end{cases}$$

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$a_i < a_j$

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The Models

Timing Game
(Sharing a Cake)

Pricing Game
(Sharing a Market)

Primitives

$$\alpha, \delta$$

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$$\begin{cases} a_i(\alpha_i + e) & a_i < a_j \\ a_i(\alpha_i + \frac{e}{2}) & a_i = a_j \\ a_i \alpha_i & a_i > a_j \end{cases}$$

Outline

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- 1 The General Model
 - The Cake Sharing Game
 - Pure Strategies vs Mixed Strategies
 - The State of Art
- 2 Results
 - Two player result
 - n -player result
- 3 Proofs
- 4 Conclusions

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The Cake Sharing Game

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The Cake Sharing Game

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- $N = \{1, \dots, n\}$ is the set of players
- Let $\alpha \in \mathbb{R}_+^N$ be the initial rights vector:
 $1 - (\alpha_1 + \dots + \alpha_n) = e > 0 \quad 0 < \alpha_1 < \alpha_2 < \dots < \alpha_n$

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Cake sharing game with pure strategies

$$\Gamma_{\alpha, \delta}^{\text{pure}} = \langle N, \{A_i\}_{i \in N}, \{\pi_i\}_{i \in N} \rangle$$

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Discussion of the model

Discussion of the model

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Objectives

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Assumptions of the model

Discussion of the model

Objectives

Assumptions of the model

- Continuous time

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Differences with “Noisy” timing games

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Assumptions of the model

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Differences with “Noisy” timing games

- Substantial change in payoff functions

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Differences with “Noisy” timing games

- Substantial change in payoff functions

“Noisy”

“Silent”

Discussion of the model

Objectives

Assumptions of the model

- Continuous time
- Common discount factor
- $\alpha_1 < \alpha_2 < \dots < \alpha_n$

Differences with “Noisy” timing games

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- In a “silent” game:
 - No need for extensive form game
 - **No room for subgame perfection**

A negative result

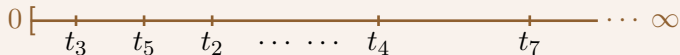
A negative result

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- There is a unique last claimant

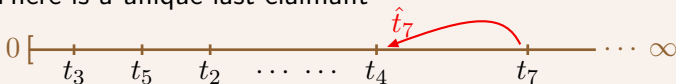


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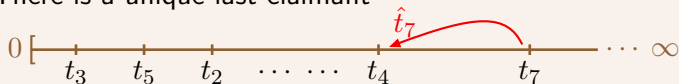


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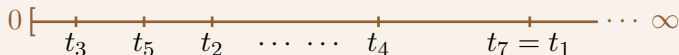
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- There are several last claimants

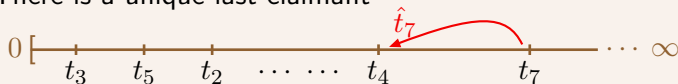


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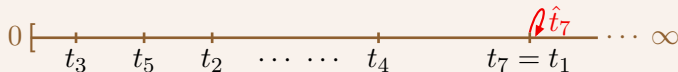
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Mixed strategies

The extended model

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A mixed strategy is a distribution function G , defined on $[0, \infty)$

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Cake sharing game (with mixed strategies)

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- **Hamers (1993)** proves the existence and uniqueness of the Nash equilibrium of any **two player** cake sharing game
- **Koops (2001)** finds several properties that Nash equilibria of **three player** cake sharing game must satisfy

Outline

- 1 The General Model
 - The Cake Sharing Game
 - Pure Strategies vs Mixed Strategies
 - The State of Art
- 2 Results
 - Two player result
 - n -player result
- 3 Proofs
- 4 Conclusions

The result (two player case)

Theorem 1 (Hamers (1993))

The result (two player case)

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Let $\Gamma_{\alpha,\delta}$ be a 2-player cake sharing game and $\bar{t} := \log_{\delta} \frac{\alpha_2}{\alpha_2+e}$. Define $G^* = (G_1^*, G_2^*) \in \mathcal{G} \times \mathcal{G}$ by

$$G_1^*(t) = \begin{cases} \frac{\alpha_2 - \alpha_2 \delta^t}{\delta^t e} & \text{if } 0 \leq t \leq \bar{t} \\ 1 & \text{if } t > \bar{t} \end{cases}$$
$$G_2^*(t) = \begin{cases} \frac{\alpha_2(\alpha_1 + e) - \alpha_1(\alpha_2 + e)\delta^t}{\delta^t(\alpha_2 + e)e} & \text{if } 0 \leq t \leq \bar{t} \\ 1 & \text{if } t > \bar{t} \end{cases}$$

Then G^* is the unique Nash equilibrium of $\Gamma_{\alpha,\delta}$. The payoffs are

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An Example

Example 1

Player 1: $\alpha_1 = 0.1$

Player 2: $\alpha_2 = 0.3$

Discount factor: $\delta = 0.9$

An Example

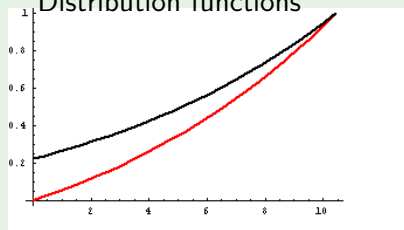
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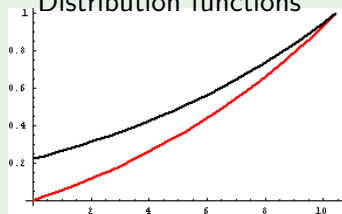
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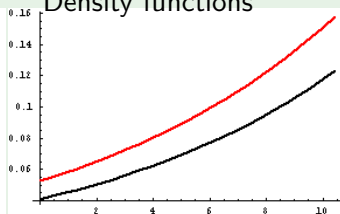
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Distribution functions



Density functions



An Example

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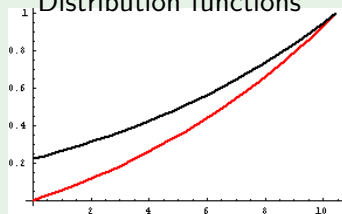
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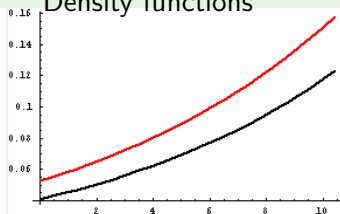
Equilibrium Payoff: 0.2333

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Distribution functions



Density functions



The result (*n*-player case)

Theorem 2

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The result (*n*-player case)

Theorem 2

Let $\Gamma_{\alpha,\delta}$ be an *n*-player cake sharing game with $n \geq 3$. Then $\Gamma_{\alpha,\delta}$ has a unique Nash equilibrium in which players $3, \dots, n$ put probability 1 at 0 and players 1 and 2 play the game with total cake size $\alpha_1 + \alpha_2 + e$.

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- **Allowing for equalities in the initial rights**

The result and the pricing game

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The pricing game

- N firms. Each one with α_i loyal consumers
- Strategic consumers: e
- Higher admissible price: \bar{p}

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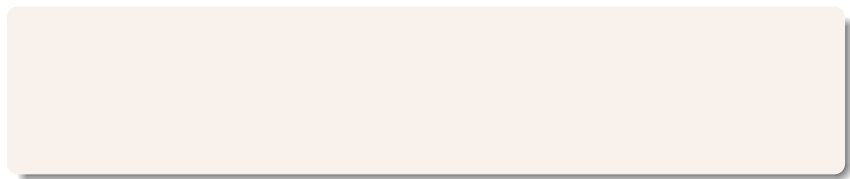
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- Strategic consumers pay less than loyal consumers

Our Contribution



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- Alternative proof of the existence and uniqueness result of the Nash equilibrium in the two player case

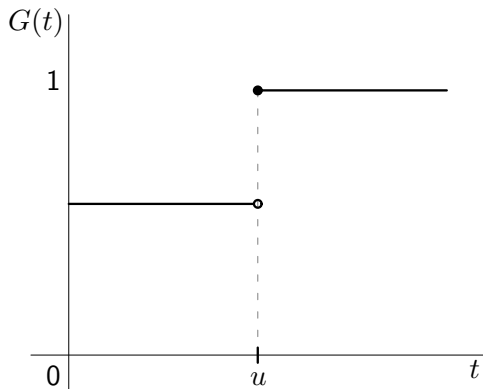
Our Contribution

- Alternative proof of the existence and uniqueness result of the Nash equilibrium in the two player case
- Proof of the existence and uniqueness result of the Nash equilibrium in the general case (n -players)

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Lemma 1 (No jumps)



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Let $\Gamma_{\alpha,\delta}$ be an n -player cake sharing game and let $G = (G_i)_{i \in N} \in \mathcal{G}^N$ be a Nash equilibrium of $\Gamma_{\alpha,\delta}$. Then, $J(G_i) \cap (0, \infty) = \emptyset$ for every $i \in N$.

[▶ Proof](#)

Lemma 1 (No jumps)

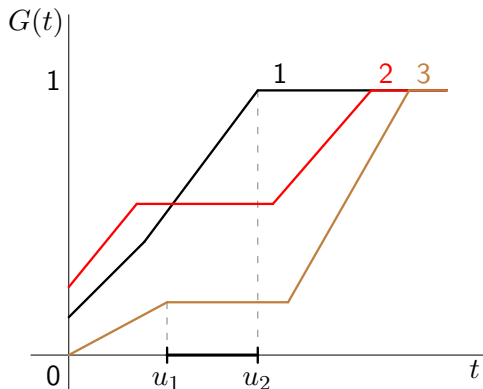
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[▶ Proof](#)

No jumps in $(0, \infty)$

Lemma 2 (No one grows alone)



-No Jumps

Lemma 2 (No one grows alone)

Lemma 2

Let $\Gamma_{\alpha,\delta}$ be an n -player cake sharing game and let the profile $G = (G_i)_{i \in N} \in \mathcal{G}^N$ be a Nash equilibrium of $\Gamma_{\alpha,\delta}$. Let $i \in N$ and $t \in S(G_i)$. There exists $j \in N \setminus \{i\}$ such that $t \in S(G_j)$. ▶ Proof

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No distribution function grows alone

Lemma 2 (No one grows alone)

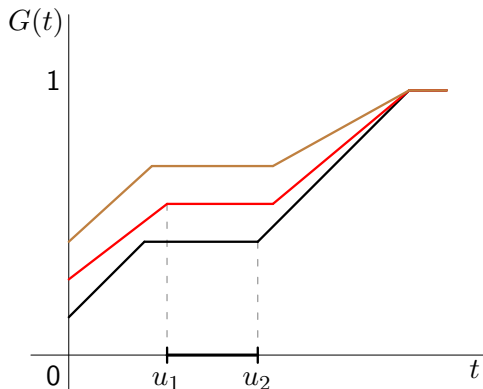
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No distribution function grows alone

Lemma 2 + 2-player: The supports coincide

Lemma 3 (No stop&go)



- No Jumps
- No one grows alone
- ²Common Support

Lemma 3 (No stop&go)

Lemma 3

Let $G = (G_i)_{i \in N}$ be a Nash equilibrium of the n -player cake sharing game $\Gamma_{\alpha, \delta}$. Suppose $t \in [0, \infty)$ is such that $t \notin S(G_j)$ for every $j \in N$. Then $(t, \infty) \cap S(G_j) = \emptyset$ for every $j \in N$.

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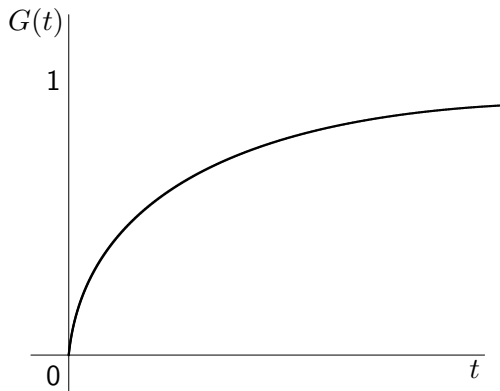
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▶ Proof

No stop&go

Lemma 3 + 2-player: Strictly increasing distribution functions
(till they get value 1)

Lemma 4 (Bounded Support)



- No Jumps
- No one grows alone
 - ²Common Support
- No stop&go
 - ²Strictly Increasing

Lemma 4 (Bounded Support)

Lemma 4

Let $G = (G_i)_{i \in N}$ be a Nash equilibrium of the n -player cake sharing game $\Gamma_{\alpha, \delta}$. Then, $S(G_i)$ is a compact set for every $i \in N$. [▶ Proof](#)

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Bounded Support

Lemma 4 (Bounded Support)

Lemma 4

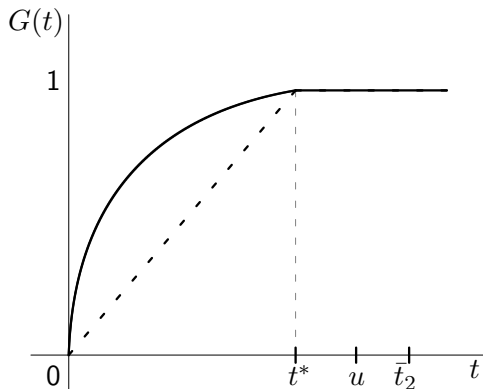
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Bounded Support

Corollary 1

$$S(G_1) \subset [0, \bar{t}_2].$$

Lemma 5 ($n=2$) (Supports are $[0, \bar{t}_2]$)



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- No one grows alone
- ²Common Support
- No stop&go
- ²Strictly Increasing
- Bounded support

Lemma 5 ($n=2$) (Supports are $[0, \bar{t}_2]$)Lemma 5 ($n=2$)

Let $\Gamma_{\alpha, \delta}$ be a 2-player cake sharing game and let $G = (G_1, G_2) \in \mathcal{G} \times \mathcal{G}$ be a Nash equilibrium of $\Gamma_{\alpha, \delta}$. Let $\bar{t}_2 := \log_{\delta} \frac{\alpha_2}{\alpha_2 + e}$. Then $S(G_1) = S(G_2) = [0, \bar{t}_2]$. ▶ Proof

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($n=2$) The supports are $[0, \bar{t}_2]$

Corollary 2 ($n=2$)

Player 1 puts probability 0 at 0

Proof of Theorem 1

Proof of Theorem 1.

- No Jumps
- No one grows alone
- ²Common Support
- No stop&go
- ²Strictly Increasing
- Bounded support
- ²Supports are $[0, \bar{t}_2]$
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Proof of Theorem 1

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Proof of Theorem 1

Proof of Theorem 1.

$$S(G_1) = S(G_2) = [0, \bar{t}_2]$$

There exist constants c and d such that

$$c = \pi_1(t, G_2) = \delta^t(\alpha_1 + eG_2(t)) \quad t \in [0, \bar{t}_2]$$

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Since $G_1(0) = 0$, $d = \pi_2^G(0) = \alpha_2$.

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Similarly, since $G_2(\bar{t}_2) = 1$

$$c = \pi_1^G(\bar{t}_2) = \delta^{\bar{t}_2}(\alpha_1 + e) = \frac{\alpha_2(\alpha_1 + e)}{\alpha_2 + e}, \dots$$



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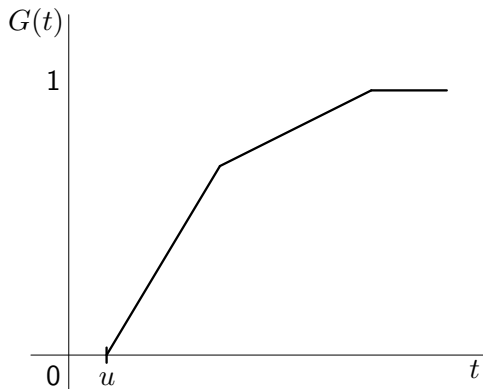
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These strategies are Nash by definition. □

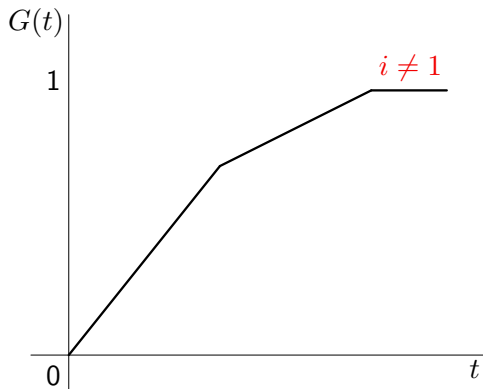
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Lemma 6 (0 is in the support of every strategy)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support

Lemma 7 (Every player but player 1 jumps at 0)



- No Jumps
- No one grows alone
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Lemma 6 and Lemma 7

(0 is in the support of every strategy & Every player but player 1 jumps at 0)

Lemma 6 (and 7)

Let $\Gamma_{\alpha,\delta}$ be an n -player cake sharing game with $n \geq 3$ and let $G = (G_i)_{i \in N} \in \mathcal{G}^N$ be a Nash equilibrium of $\Gamma_{\alpha,\delta}$. Then $0 \in S(G_j)$ for every $j \in N$. Moreover $G_j(0) > 0$ for every $j \in N \setminus 1$. ▶ Proof

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Lemma 8 (Nash Payoffs)

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Let $G = (G_i)_{i \in N}$ be a Nash equilibrium of the n -player cake sharing game $\Gamma_{\alpha, \delta}$ and let $\bar{\pi} = (\eta_i)_{i \in N}$ be the corresponding vector of equilibrium payoffs. Then

$$\begin{aligned}\bar{\pi}_1 &= \frac{\alpha_2(\alpha_1 + e)}{\alpha_2 + e} \text{ and} \\ \bar{\pi}_i &= \alpha_i \text{ for every } i \in N \setminus \{1\}\end{aligned}$$

▶ Proof

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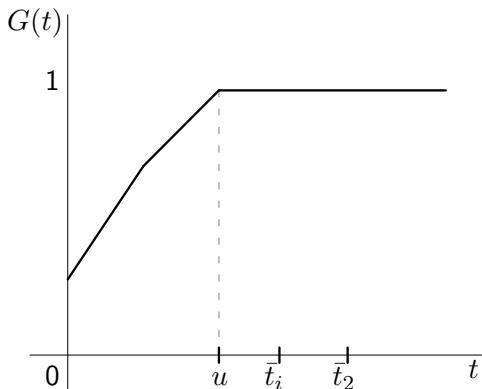
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▶ Proof

Nash payoffs are $\bar{\pi}_1 = \frac{\alpha_2(\alpha_1 + e)}{\alpha_2 + e}$ and $\bar{\pi}_i = \alpha_i$ ($i \neq 1$)

Lemma 9 (Players $3, \dots, n$ play $t = 0$)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support
- 0 is in the support
- $i \neq 1$ jumps at 0
- $\bar{\pi}_i = \frac{\alpha_2(\alpha_1 + e)}{(\alpha_2 + e)}$
- $\bar{\pi}_i = \alpha_i, i \neq 1$

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Let $G = (G_i)_{i \in N}$ be a Nash equilibrium of the n -player cake sharing game $\Gamma_{\alpha, \delta}$ with $n \geq 3$. Then for every $i \in N \setminus \{1, 2\}$, G_i corresponds to pure strategy $t = 0$.

[▶ Proof](#)

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[▶ Proof](#)

Players $3, \dots, n$ play $t = 0$

Proof of Theorem 2

Proof of Theorem 2.



- No Jumps
- No one grows alone
- No stop&go
- Bounded support
- 0 is in the support
- $i \neq 1$ jumps at 0
- $\bar{\pi}_i = \frac{\alpha_2(\alpha_1 + \epsilon)}{(\alpha_2 + \epsilon)}$
- $\bar{\pi}_i = \alpha_i, i \neq 1$
- 3, ..., n play $t = 0$

Proof of Theorem 2

Proof of Theorem 2.

Agents 1 and 2 play the game with cake size
 $\alpha_1 + \alpha_2 + e$



- No Jumps
- No one grows alone
- No stop&go
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- $-\bar{\pi}_i = \frac{\alpha_2(\alpha_1 + e)}{(\alpha_2 + e)}$
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Agents 1 and 2 play the game with cake size

$$\alpha_1 + \alpha_2 + e$$

Strategy $t = 0$ is optimal for players $3, \dots, n$ \square

- No Jumps
- No one grows alone
- No stop&go
- Bounded support
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- $i \neq 1$ jumps at 0
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- $3, \dots, n$ play $t = 0$

Outline

- 1 The General Model
 - The Cake Sharing Game
 - Pure Strategies vs Mixed Strategies
 - The State of Art
- 2 Results
 - Two player result
 - n -player result
- 3 Proofs
- 4 Conclusions

Conclusions

Results

Existence and uniqueness of the Nash equilibrium for the n -player cake sharing game.

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Extensions: Timing game

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Results

Existence and uniqueness of the Nash equilibrium for the n -player cake sharing game.

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Extensions: Pricing game

- Incomplete information models
- Different degrees of loyalty

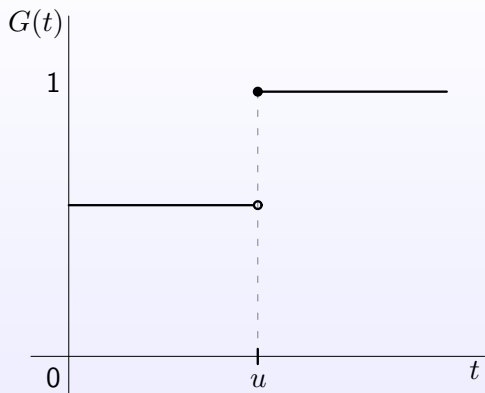
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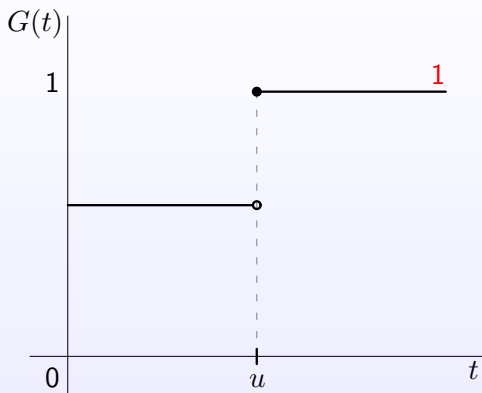
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THANKS

Proof of Lemma 1 (No jumps)

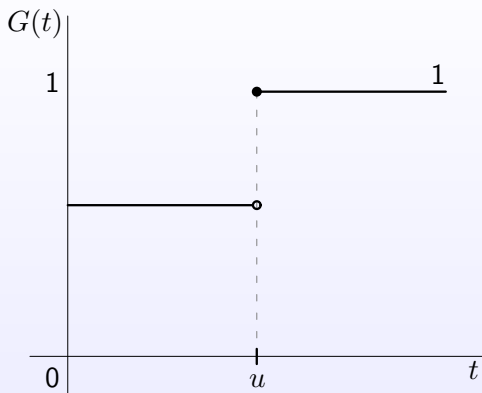


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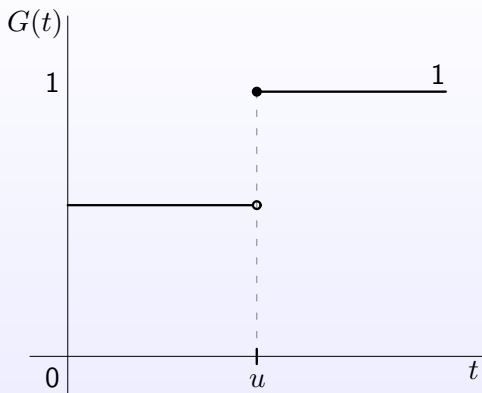
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Proof of Lemma 1 (No jumps)



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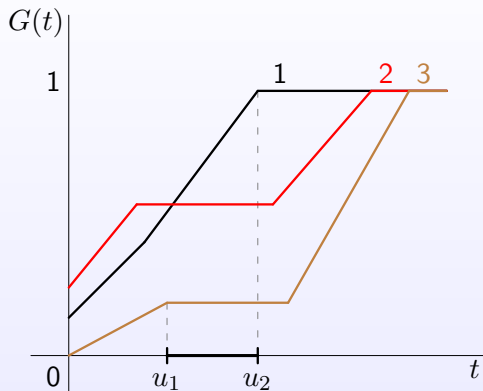


- Assume without loss of generality that 1 “jumps” at u
- $G_i(u^-) > 0$ for all i
- $\pi_i(G_{-i}, t) = \delta^t(\alpha_i + e \prod_{j \neq i} G_j(t^-))$ has a jump at u ($i \neq 1$)

Proof of Lemma 1 (No jumps)

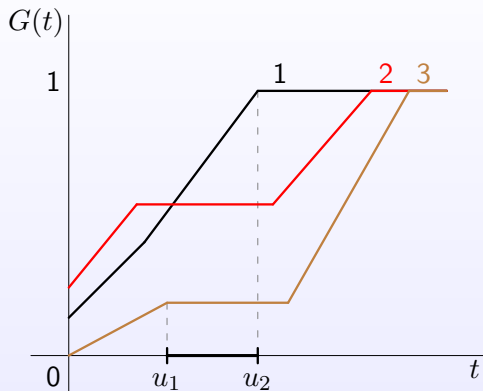
Return

Proof of Lemma 2 (No one grows alone)



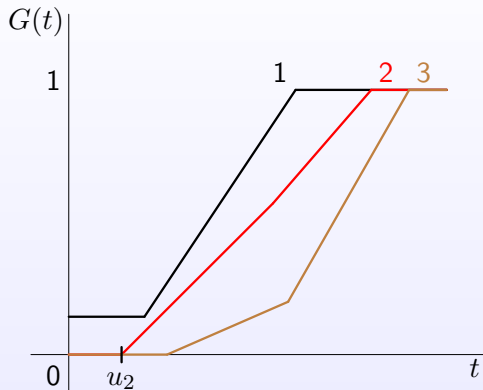
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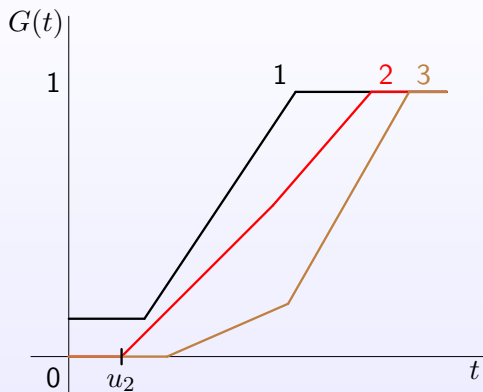
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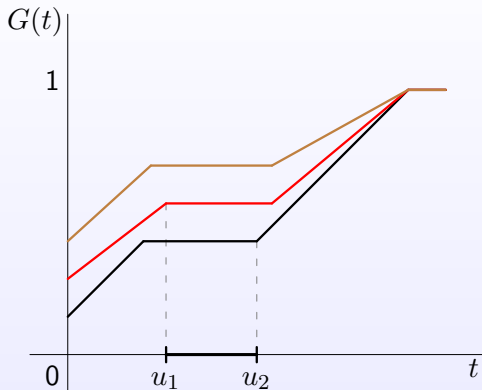
-No Jumps

- $\pi_i(G_{-i}, t) = \delta^t(\alpha_i + e \prod_{j \neq i} G_j(t^-))$ decreasing in $[0, u_2)$

Proof of Lemma 2 (No one grows alone)

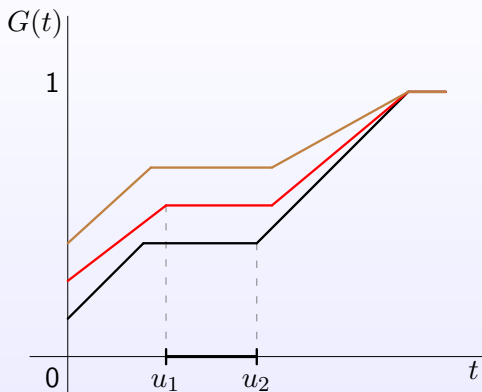
[Return](#)

Proof of Lemma 3 (No stop&go)



-No Jumps
-No one grows alone
²Common Support

Proof of Lemma 3 (No stop&go)



-No Jumps
-No one grows alone
²Common Support

- $\pi_i(G_{-i}, t) = \delta^t(\alpha_i + e \prod_{j \neq i} G_j(t^-))$ decreasing in $[u_1, u_2]$

Proof of Lemma 3 (No stop&go)

Return

Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- No Jumps
- No one grows alone
- ²Common Support
- No stop&go
- ²Strictly Increasing

◀ Return

Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- Take \bar{t}_1 , such that
 - $\delta^{\bar{t}_1}(\alpha_1 + e) = \alpha_1$

-No Jumps
-No one grows alone
 ²Common Support
-No stop&go
 ²Strictly Increasing

◀ Return

Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- Take \bar{t}_1, \bar{t}_2 such that
 - $\delta^{\bar{t}_1}(\alpha_1 + e) = \alpha_1$
 - $\delta^{\bar{t}_2}(\alpha_2 + e) = \alpha_2$

-No Jumps
-No one grows alone
2 Common Support
-No stop&go
2 Strictly Increasing

Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- Take \bar{t}_1, \bar{t}_2 such that
 - $\delta^{\bar{t}_1}(\alpha_1 + e) = \alpha_1$
 - $\delta^{\bar{t}_2}(\alpha_2 + e) = \alpha_2$
- $\frac{\delta^{\bar{t}_2}}{\delta^{\bar{t}_1}} = \frac{\alpha_2(\alpha_1 + e)}{\alpha_1(\alpha_2 + e)}$

-No Jumps
-No one grows alone
2 Common Support
-No stop&go
2 Strictly Increasing

Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- Take \bar{t}_1, \bar{t}_2 such that
 - $\delta^{\bar{t}_1}(\alpha_1 + e) = \alpha_1$
 - $\delta^{\bar{t}_2}(\alpha_2 + e) = \alpha_2$
- $\frac{\delta^{\bar{t}_2}}{\delta^{\bar{t}_1}} = \frac{\alpha_2(\alpha_1 + e)}{\alpha_1(\alpha_2 + e)} = \frac{\alpha_2(1 - \alpha_2)}{\alpha_1(1 - \alpha_1)}$

-No Jumps
-No one grows alone
2 Common Support
-No stop&go
2 Strictly Increasing

Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- Take \bar{t}_1, \bar{t}_2 such that
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- $\frac{\delta^{\bar{t}_2}}{\delta^{\bar{t}_1}} = \frac{\alpha_2(\alpha_1 + e)}{\alpha_1(\alpha_2 + e)} = \frac{\alpha_2(1 - \alpha_2)}{\alpha_1(1 - \alpha_1)} > 1$

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- $\bar{t}_1 > \bar{t}_2$

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Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- Take \bar{t}_1, \bar{t}_2 such that
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- $\frac{\delta^{\bar{t}_2}}{\delta^{\bar{t}_1}} = \frac{\alpha_2(\alpha_1 + e)}{\alpha_1(\alpha_2 + e)} = \frac{\alpha_2(1 - \alpha_2)}{\alpha_1(1 - \alpha_1)} > 1$
- $\bar{t}_1 > \bar{t}_2$

-No Jumps
-No one grows alone
 ²Common Support
-No stop&go
 ²Strictly Increasing

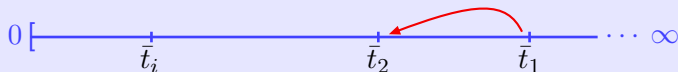


Proof of Lemma 4 (Bounded Support)

How much are you willing to wait?

- Take \bar{t}_1, \bar{t}_2 such that
 - $\delta^{\bar{t}_1}(\alpha_1 + e) = \alpha_1$
 - $\delta^{\bar{t}_2}(\alpha_2 + e) = \alpha_2$
- $\frac{\delta^{\bar{t}_2}}{\delta^{\bar{t}_1}} = \frac{\alpha_2(\alpha_1 + e)}{\alpha_1(\alpha_2 + e)} = \frac{\alpha_2(1 - \alpha_2)}{\alpha_1(1 - \alpha_1)} > 1$
- $\bar{t}_1 > \bar{t}_2$

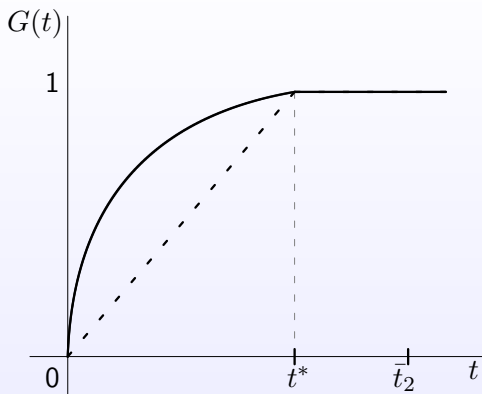
-No Jumps
-No one grows alone
2 Common Support
-No stop&go
2 Strictly Increasing



Proof of Lemma 4 (Bounded Support)

[Return](#)

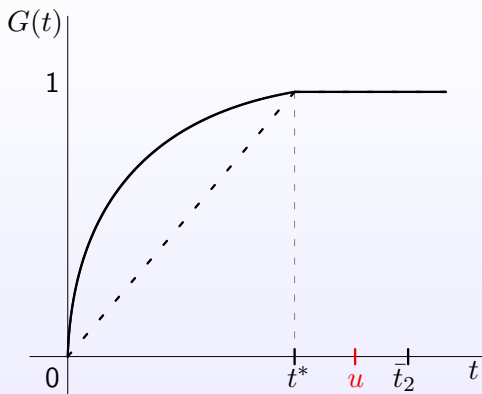
Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)



- No Jumps
- No one grows alone²
- Common Support
- No stop&go
- Strictly Increasing²
- Bounded support

← Return

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

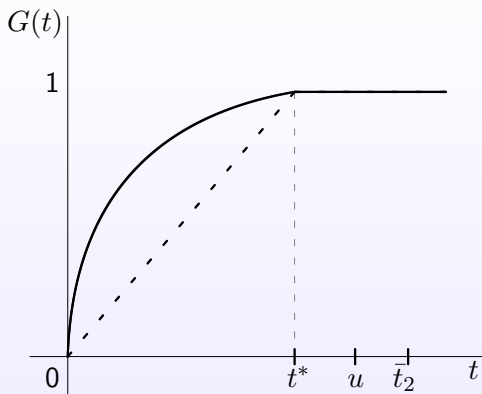


- No Jumps
- No one grows alone²
- Common Support
- No stop&go
- Strictly Increasing²
- Bounded support

← Return

- Take $u \in (t^*, \bar{t}_2)$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

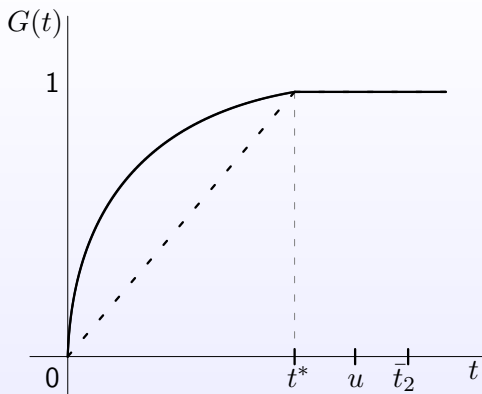


- No Jumps
- No one grows alone
- ²Common Support
- No stop&go
- ²Strictly Increasing
- Bounded support

← Return

- Take $u \in (t^*, \bar{t}_2)$
- $\pi_1(u, G_2) = \delta^u(\alpha_1 + eG_2(u))$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

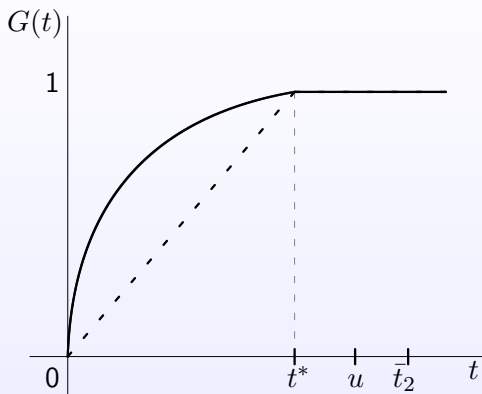


- No Jumps
- No one grows alone
- ²Common Support
- No stop&go
- ²Strictly Increasing
- Bounded support

← Return

- Take $u \in (t^*, \bar{t}_2)$
- $\pi_1(u, G_2) = \delta^u(\alpha_1 + eG_2(u)) = \delta^u(\alpha_1 + e)$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

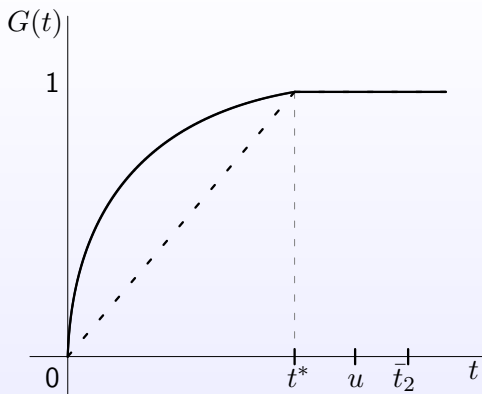


- No Jumps
- No one grows alone
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- ²Strictly Increasing
- Bounded support

← Return

- Take $u \in (t^*, \bar{t}_2)$
- $\pi_1(u, G_2) = \delta^u(\alpha_1 + eG_2(u)) = \delta^u(\alpha_1 + e) > \delta^{\bar{t}_2}(\alpha_1 + e)$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

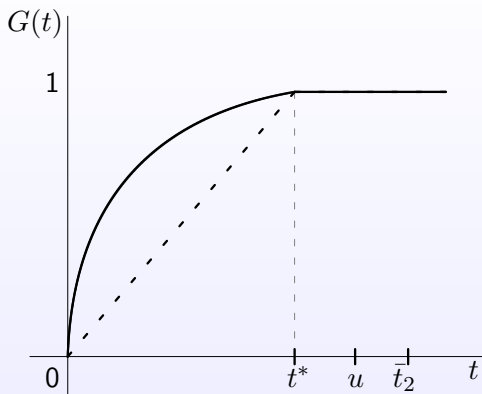


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- $\pi_1(u, G_2) = \delta^u(\alpha_1 + eG_2(u)) = \delta^u(\alpha_1 + e) > \delta^{\bar{t}_2}(\alpha_1 + e) = \frac{\alpha_2(\alpha_1 + e)}{\alpha_2 + e} > \alpha_1$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

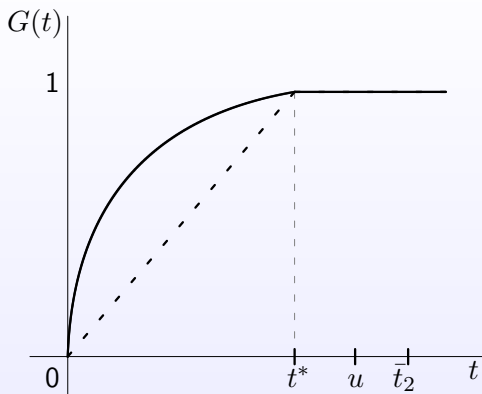


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Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

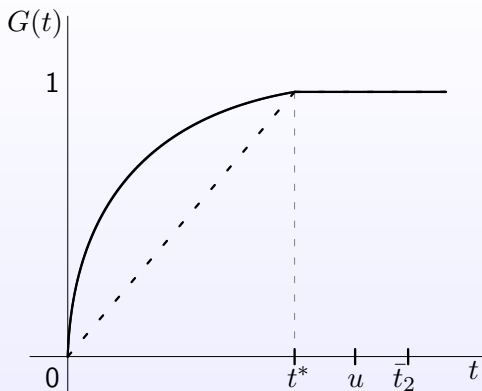


- No Jumps
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← Return

- Take $u \in (t^*, \bar{t}_2)$
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Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

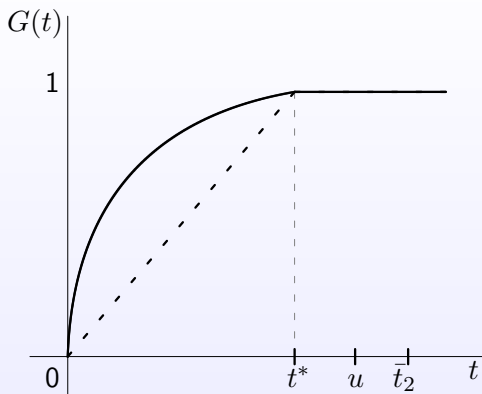


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- Then $\pi_2(G_{-1}, t) = \delta^t(\alpha_i + eG_1(t))$ is continuous in $[0, \infty)$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

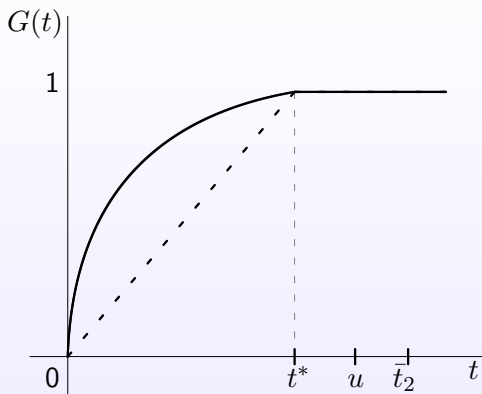


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- $\pi_2(u, G_1) = \delta^u(\alpha_2 + eG_1(u))$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

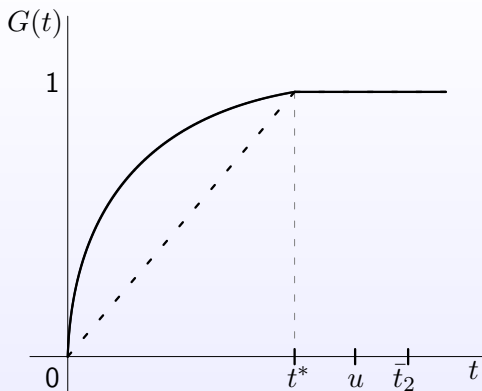


-No Jumps
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²Common Support
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 -Bounded support

← Return

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- $\pi_2(u, G_1) = \delta^u(\alpha_2 + eG_1(u)) = \delta^u(\alpha_2 + e)$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

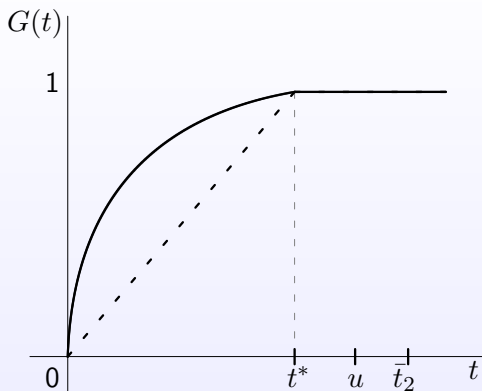


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- $\pi_2(u, G_1) = \delta^u(\alpha_2 + eG_1(u)) = \delta^u(\alpha_2 + e) > \delta^{\bar{t}_2}(\alpha_2 + e)$

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

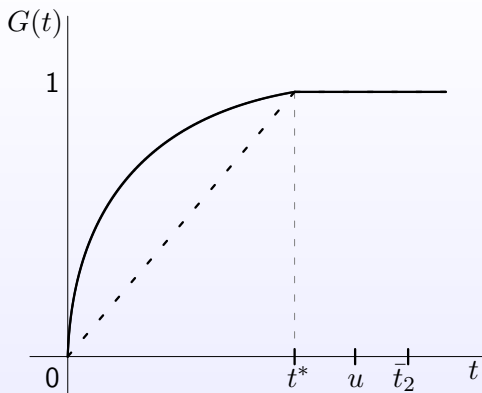


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- Take $u \in (t^*, \bar{t}_2)$
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- $\pi_2(u, G_1) = \delta^u(\alpha_2 + eG_1(u)) = \delta^u(\alpha_2 + e) > \delta^{\bar{t}_2}(\alpha_2 + e) =$
 α_2

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

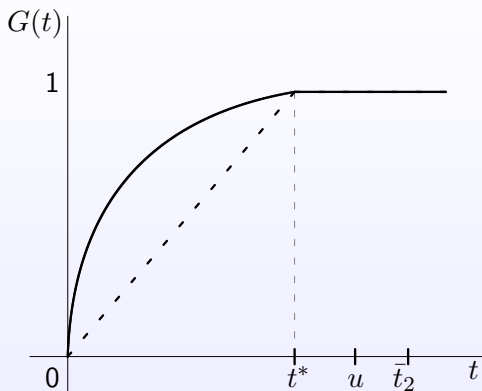


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- Then $\pi_2(G_{-1}, t) = \delta^t(\alpha_i + eG_1(t))$ is continuous in $[0, \infty)$
- $\pi_2(u, G_1) = \delta^u(\alpha_2 + eG_1(u)) = \delta^u(\alpha_2 + e) > \delta^{\bar{t}_2}(\alpha_2 + e) = \alpha_2 = \pi_2(G_{-1}, 0)$.

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)



- No Jumps
- No one grows alone
- ²Common Support
- No stop&go
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- Bounded support

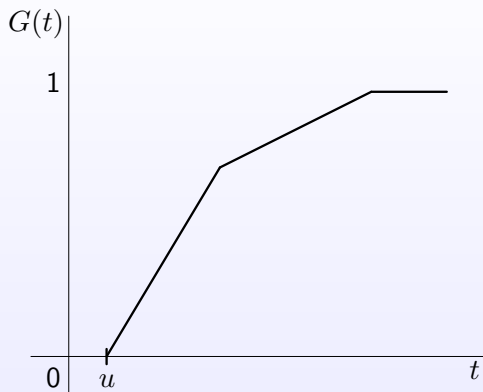
← Return

- Take $u \in (t^*, \bar{t}_2)$
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- Then $\pi_2(G_{-1}, t) = \delta^t(\alpha_1 + eG_1(t))$ is continuous in $[0, \infty)$
- $\pi_2(u, G_1) = \delta^u(\alpha_2 + eG_1(u)) = \delta^u(\alpha_2 + e) > \delta^{\bar{t}_2}(\alpha_2 + e) = \alpha_2 = \pi_2(G_{-1}, 0)$.

Proof of Lemma 5 ($n=2$, Supports are $[0, \bar{t}_2]$)

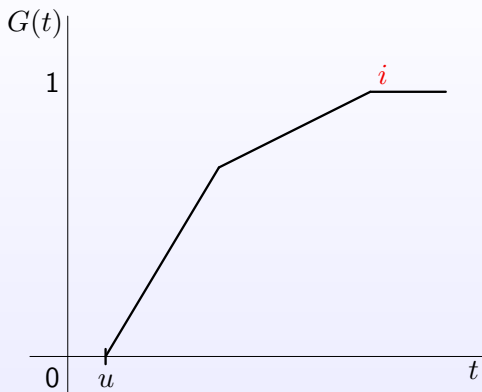
Return

Proof of Lemma 6 (0 is in the support of every strategy)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support

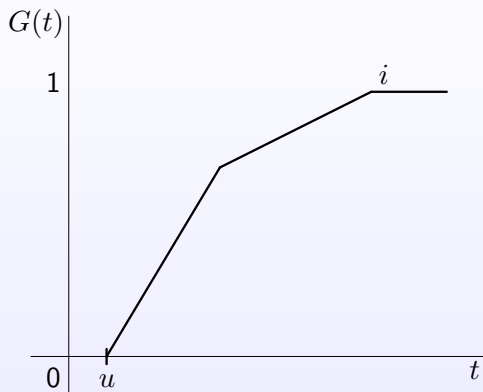
Proof of Lemma 6 (0 is in the support of every strategy)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support

- No j will put positive probability in $(0, u)$

Proof of Lemma 6 (0 is in the support of every strategy)



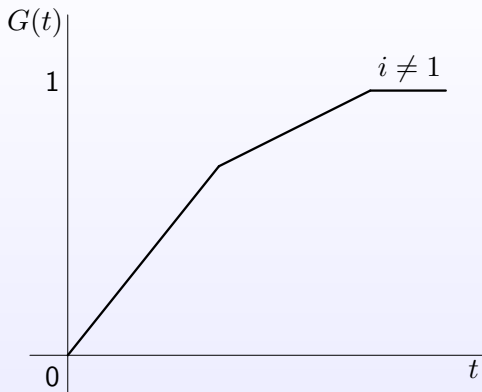
- No Jumps
- No one grows alone
- No stop&go
- Bounded support

- No j will put positive probability in $(0, u)$
- $\pi_i(G_{-j}, t) = \delta^t(\alpha_i + e \prod_{j \neq i} G_j(t))$ decreasing in $(0, u)$

Proof of Lemma 6 (0 is in the support of every strategy)

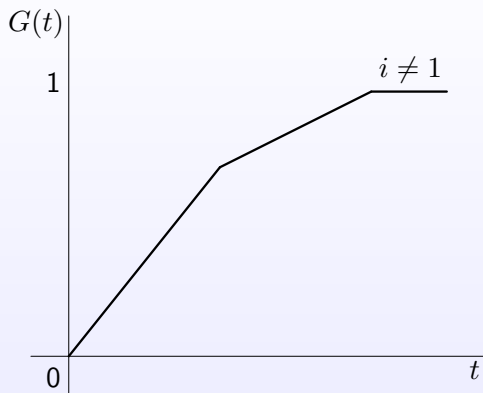
Return

Proof of Lemma 7 (Every player but player 1 jumps at 0)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support

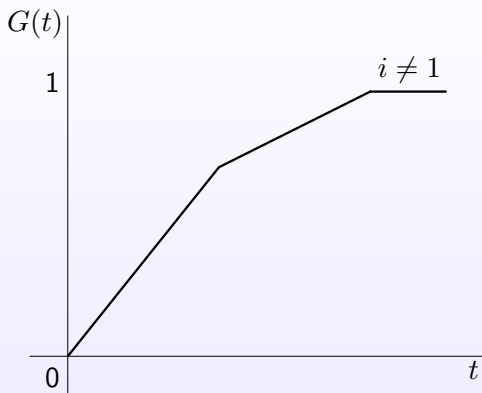
Proof of Lemma 7 (Every player but player 1 jumps at 0)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support

- $\pi_1(G_{-1}, t) = \delta^t(\alpha_1 + e \prod_{j \neq 1} G_j(t))$ is continuous at 0

Proof of Lemma 7 (Every player but player 1 jumps at 0)



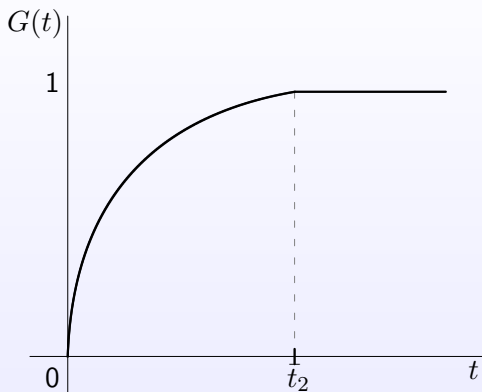
- No Jumps
- No one grows alone
- No stop&go
- Bounded support

- $\pi_1(G_{-1}, t) = \delta^t(\alpha_1 + e \prod_{j \neq 1} G_j(t))$ is continuous at 0
- $\pi_1(G_{-1}, \bar{t}_2) = \delta^{\bar{t}_2}(\alpha_1 + e) > \alpha_1$

Proof of Lemma 7 (Every player but player 1 jumps at 0)

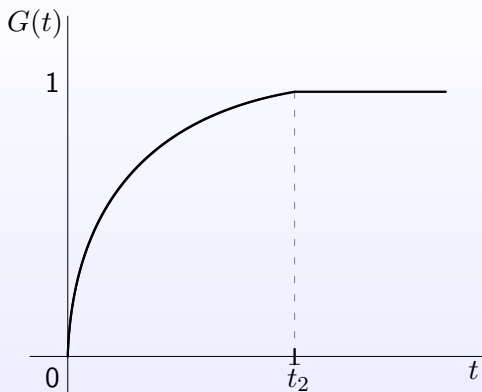
[Return](#)

Proof of Lemma 8 (Nash Payoffs)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support
- 0 is in the support
- $i \neq 1$ jumps at 0

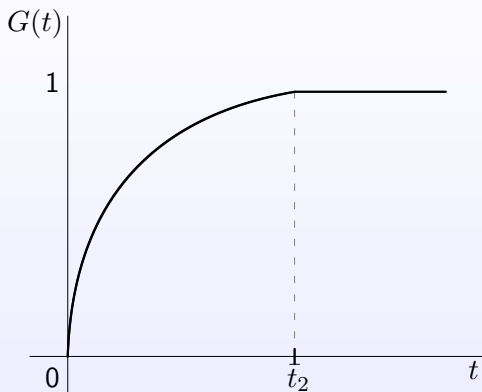
Proof of Lemma 8 (Nash Payoffs)



- No Jumps
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- No stop&go
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- 0 is in the support
- $i \neq 1$ jumps at 0

- Player 1 can ensure himself $\bar{\pi}_1$ by playing \bar{t}_2

Proof of Lemma 8 (Nash Payoffs)



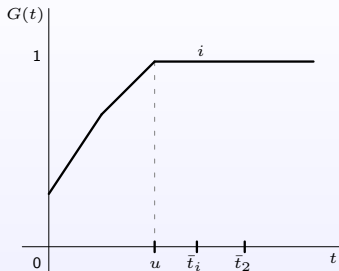
- No Jumps
- No one grows alone
- No stop&go
- Bounded support
- 0 is in the support
- $i \neq 1$ jumps at 0

- Player 1 can ensure himself $\bar{\pi}_1$ by playing \bar{t}_2
- He cannot get more than that in equilibrium

Proof of Lemma 8 (Nash Payoffs)

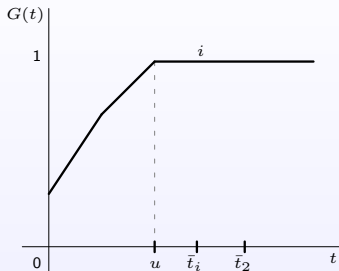
Return

Proof of Lemma 9 (Players 3, ..., n play $t = 0$)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support
- 0 is in the support
- $i \neq 1$ jumps at 0
- $\bar{\pi}_i = \frac{\alpha_2(\alpha_1 + \epsilon)}{(\alpha_2 + \epsilon)}$
- $\bar{\pi}_i = \alpha_i, i \neq 1$

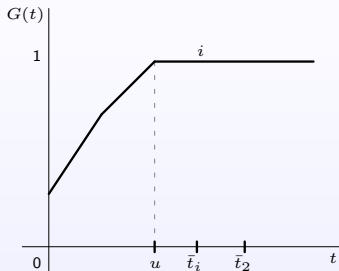
Proof of Lemma 9 (Players 3, ..., n play $t = 0$)



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- No one grows alone
- No stop&go
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- 0 is in the support
- $i \neq 1$ jumps at 0
- $\bar{\pi}_i = \frac{\alpha_2(\alpha_1 + e)}{(\alpha_2 + e)}$
- $\bar{\pi}_i = \alpha_i, i \neq 1$

$$\bullet \pi_2(G_{-2}, u) = \delta^u(\alpha_2 + e \prod_{j \neq 2} G_j(u))$$

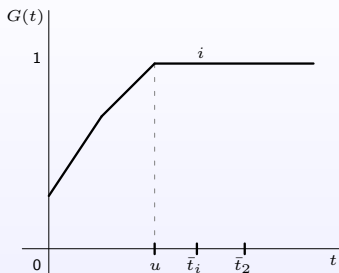
Proof of Lemma 9 (Players 3, ..., n play $t = 0$)



- No Jumps
- No one grows alone
- No stop&go
- Bounded support
- 0 is in the support
- $i \neq 1$ jumps at 0
- $\bar{\pi}_i = \frac{\alpha_2(\alpha_1 + e)}{(\alpha_2 + e)}$
- $\bar{\pi}_i = \alpha_i, i \neq 1$

$$\bullet \pi_2(G_{-2}, u) = \delta^u(\alpha_2 + e \prod_{j \neq 2} G_j(u)) \leq \alpha_2$$

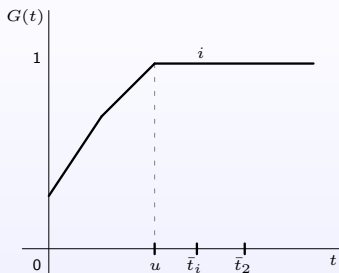
Proof of Lemma 9 (Players 3, ..., n play $t = 0$)



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Proof of Lemma 9 (Players 3, ..., n play $t = 0$)

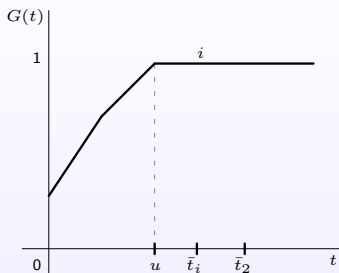


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$$\left. \begin{aligned} \delta^u e \prod_{j \neq 2} G_j(u) &\leq \alpha_2(1 - \delta^u) \\ \delta^u e \prod_{j \neq i} G_j(u) &= \alpha_i(1 - \delta^u) \end{aligned} \right\}$$

Proof of Lemma 9 (Players 3, ..., n play $t = 0$)

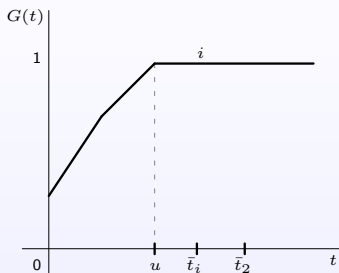


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Proof of Lemma 9 (Players 3, ..., n play $t = 0$)

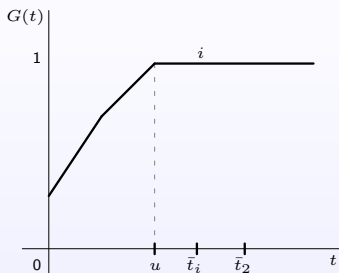


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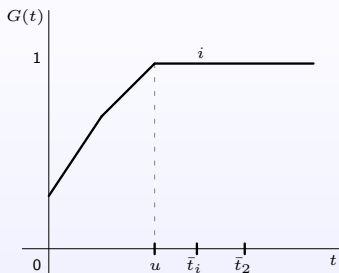
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Then $G_2(u) > G_i(u) = 1$

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Then $G_2(u) > G_i(u) = 1$, **contradiction**.

Proof of Lemma 9 (Players $3, \dots, n$ play $t = 0$)

Return

Index of results

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